

# GPRD Co-ed Adult Kickball Rules

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## General

- To be eligible for the Gardner Parks and Recreation Department (GPRD) Kickball league, a player must be 18 years of age and out of high school.
- Schedules and games begin at league discretion and will be established by GPRD.
- Players can only play on one team. No exceptions.
- Teams will consist of a minimum of 8 players and no more than 12 players
- Each team must field a minimum of 4 men and 4 women.
- Games will last one hour or 7 innings. Games may end in a tie.
- Run rules will apply when a team leads by 15 after 3 innings, 10 after 4 innings, and 8 after 5 innings.
- Game balls provided by GPRD
- Game time is starting time. \* However, if one team does not have 8 players or an equal male to female ratio, a 10-minute grace period can be given at the discretion of the other team's manager; with the understanding that the hour time limit has started. After the 10 minute grace period has passed and teams are still short players or out of ratio, game may be played if both managers agree. If playing with an improper ratio the vacant spot in the alternating batting order will be an automatic out.

## Field layout

- Base distances 60 ft.
- Pitching distance 40 ft.
- Foul arch 30 ft.

## Game play

- Teams will pitch to opposing kickers. Pitches must be underhand.
- Teams can have up to 10 in the field, but must stay in equal male to female ratio. Up to 12 can bat, but batting order must alternate between male and female kickers.
- No "bouncies" allowed. A pitch that exceeds one foot in height from the bottom of the ball during the last bounce prior to the ball reaching the plate will be called a ball. The strike zone is between the inside lines of the batter's box and no more than one foot above home plate.
- All kicks must come from behind or on home plate. If any portion of the kicker's plant foot is touching home plate the kick is ruled legal, if the plant foot goes beyond home plate the kick will be ruled as a strike.
- All kicks must travel past foul arch in front of home plate. Any kicked ball that doesn't travel past the foul arch will be ruled a foul ball.
- Strikes and balls will be called. (3 strikes, 4 balls). If a foul ball is kicked with two strikes kicker gets an additional kick. If that kick is foul, kicker will be ruled out.
- Players can be ruled out due to fly, force, tag out, or thrown ball with appropriate force (official's judgement).
- If using catcher, he/she must be positioned behind the kicker and may not cross home plate until the ball is kicked. Catcher may not interfere with kicker or ball will be called.
- No leadoffs or stealing. Runner must remain on base until ball has been kicked.

## Safety

- No metal spikes
- All exposed jewelry must be removed. If a player fails to do so they will be ejected. Exception: medical alert bracelets and necklaces.
- No alcoholic beverages are allowed at Celebration Park.